

## "AAA" - Minor Rules

- Teams will consist of all ten (10) year olds and eleven (11) year olds, not selected to play in the Majors. A limited number of nine (9) year olds will also play in the AAA division based on DOB. The DOB will be determined by the Board of Directors to equally divide both divisions.
- Teams are created by the geographical locations of players.
- Teams are dissolved at the end of each season.
- A player assigned to play in the AAA division will remain in that division until drafted to the Majors.
- Pitcher can throw up to pitch count, or three (3) innings, which ever comes first.
- Batting order will consist of the entire team.
- Players are required to play a minimum of six (6) consecutive defensive outs per game.
- Teams may use a roving outfielder as a tenth (10<sup>th</sup>) player on defense.
- Bunting will be allowed all season as long, however a runner must be on base.
- The inning will end after eight (8) batters, three (3) outs, or five (5) runs score. Eighth batter cannot walk. The five (5) run rule will not apply to the last inning of the game.
- Teams are allowed to steal bases two (2) times per inning.
- Cannot steal home in the 1<sup>st</sup> 9 games. After 9<sup>th</sup> game, stealing home is permitted only on a passed pitched ball.
- Advancement on an overthrown ball does not count as a stolen base.
- Failure to slide on close plays will cause the runner to be called out.
- Infield fly rule will apply, per rulebook.
- Teams will keep score, but no standings will be kept.