

# MT TOP AREA LITTLE LEAGUE

## MINOR DIVISION SUPPLEMENTAL RULES

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### "AA" - Minor Rules

- Teams will consist of all eight (8) year old's & none (9) year olds not assigned to the AAA division.
  - Teams are created by geographical location according to where players live.
  - Teams are dissolved at the end of each season.
  - Bunting will be allowed in the second half of the season, but only when a player is on base.
  - Inning will end after 8 batters, 3 outs, or 5 runs are scored. Eighth batter cannot walk.
  - Advancement on an overthrow is limited to one (1) base. No stealing is allowed.
  - Failure to slide on close plays will cause the player to be called out.
  - All players are required to play a minimum of six (6) consecutive defensive outs.
  - Teams may use a roving outfielder as a tenth (10<sup>th</sup>) player on defense.
  - Infield fly rule will apply, as per Little League Rules.
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### "AAA" - Minor Rules

- Teams will consist of all ten (10) year old's & eleven (11) year old's, not selected to play in the Majors.
  - A limited number of nine (9) year old's will play in the AAA division based on DOB, or a skills assessment.
  - Teams are created by geographical location according to where players live.
  - Teams are dissolved at the end of each season.
  - A player assigned to the AAA division will remain in that division until drafted to the majors.
  - Pitcher can throw up to pitch count, or three (3) innings, whichever comes first.
  - Batting order will consist of entire team.
  - All players are required to play a minimum of six (6) consecutive defensive outs.
  - Teams may use a roving outfielder as a tenth (10<sup>th</sup>) player on defense.
  - Bunting will be allowed all season long, however a runner must be on base.
  - Inning will end after 8 batters, 3 outs, or 5 runs are scored. Eighth batter cannot walk. The five (5) run will not apply to the last inning of the game.
  - Teams are allowed to steal two (2) bases per inning in the first half of the season & cannot steal home.
  - In the second half of the season there is unlimited stealing permitted, however players cannot steal home unless it's a passed ball by the catcher.
  - Advancement on an overthrown ball does not count as a stolen base.
  - Failure to slide on close plays will cause the player to be called out.
  - Infield fly rule will apply, as per Little League Rules.
  - Teams will keep score, but there will be no standing.
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- All rules subject to review and or change as necessary.